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3 Hour	rs/	100	Marks	}	Seat No.								
Instructions:		(1) (2) (3)	•	our answe	npulsory. rs with neat s		es wl	herev	/er n	ecess	sary.		
												M	arks
1. (A)	Attempt any SIX of the following:											12	
	(a)	State any four object oriented programming language.											
	(b)	Define pointer. Give syntax for declaration of pointer.											
	(c)	List any two properties of static member function.											
	(d)	What is the importance of constructor?											
	(e)	Define polymorphism. List types of polymorphism.											
	(f)	Define abstract class.											
	(g)	What is the use of this pointer?											
	(h)	How do we invoke a constructor function?											
(B)	Attempt any TWO of the following:											8	
	(a)	Write a program to declare class having data member as hrs, mins, secs. Write constructor to assign values and destructor to destroy values.								ecs.			

Accept & display data for one object.

(b)

(c)

What is virtual base class? Explain with suitable diagram.

Describe multiple constructor by giving example.

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2. Attempt any FOUR of the following:

- (a) Give four differences between structure and class.
- (b) Explain concept of function overriding with example.
- (c) Write a program to implement single inheritance. Declare base class employee with Emp_No. and Emp_Name. Declare derived class fitness with height and weight. Accept and display data for one employee.
- (d) List features of procedure oriented programming.
- (e) Why friend function is required? Give four characteristic of friend function.
- (f) Write a program to swap two integer values by using call by reference.

3. Attempt any FOUR of the following:

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- (a) Explain data encapsulation and data abstraction.
- (b) Explain the concept of overload constructor in class with example.
- (c) What is inheritance and explain visibility modes in detail.
- (d) Write a program for overloading of ++ unary operator for inch to feet conversion. 12 inchs = 1 feet.
- (e) Write a program to copy content of one string to another string using pointer to string.
- (f) Differentiate between call by value and call by reference method.

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4. Attempt any FOUR of the following:

- (a) What is abstract class? Give one example of abstract class.
- (b) Write a program to declare class student having data members name and percentage. Write constructor to initialize these data members. Accept and display this data for one object.
- (c) Give the syntax and use of following with respect to (i) get() (ii) put().
- (d) Explain the concept of memory allocation for object.
- (e) Explain the following with syntactic rules: (i) public inheritance (ii) protected inheritance.
- (f) Write advantages of pointer.

5. Attempt any FOUR of the following:

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- (a) Polymorphism is implemented using function overloading. Justify the statement.
- (b) State characteristic of static data member. Explain why static data member must be defined outside the class.
- (c) Write rules for overloading operator.
- (d) Give four differences between object oriented programming and procedure oriented programming.
- (e) Write a program to search a number from an array using pointer to array.
- (f) What is the need of virtual function? Explain with example.

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6. Attempt any TWO of the following:

(a) Write a program to show object as function argument.

- (b) Write a program for multiple inheritance.
- (c) Write a program to find whether the string is palindrome or not.

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