16172 3 Hours / 100 Marks

Seat No.								
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Instructions:

- (1) All Questions are *compulsory*.
- (2) Answer each next main Question on a new page.
- (3) Illustrate your answers with neat sketches wherever necessary.
- (4) Assume suitable data, if necessary.

Marks

1. Attempt any FIVE:

20

- (a) State the basic concept of Remote procedure call.
- (b) Differentiate between Static v/s Dynamic remote invocation.
- (c) What is stream synchronization?
- (d) What are threads? Give the basic concepts of threads in distributed systems.
- (e) Mention the approaches to code migration.
- (f) What is DNS? Give example.
- (g) State the concept of Grid computing.

2. Attempt any TWO:

16

- (a) Draw and explain the client-server architecture.
- (b) Mention and describe different layered protocols.
- (c) Mention and describe about the software agents in distributed system.

[1 of 2]

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3.	Attempt any TWO:					
	(a)	(a) Define distributed system? Describe the goals of distributed system.				
	(b)	Explain servers general design issues of processes.				
	(c)	What are the problems of unreferenced objects and how to remove it?				
4.	Atte	Attempt any TWO:				
	(a)	Write a short note on:				
		(i) Homogeneous Multicomputer System.				
		(ii) Heterogeneous Multicomputer System.				
	(b)	Describe how to locate mobile entities naming and also give home based approaches for the same.				
	(c)	Describe different cloud deployment model.				
5.	Atte	Attempt any TWO :				
	(a)	Explain about RPC and RMI.				
	(b)	Explain about client-side software for distribution transparency.				
	(c)	Discuss the impact of cloud computing on users.				
6.	Atte	mpt any TWO :	16			
	(a)	Describe about message-oriented and stream-oriented communication.				

(b) Describe how processes migrate in heterogeneous system.

Write a short note on SAas and PAas.

(c)