

17626

21415

3 Hours / 100 Marks

Seat No.

--	--	--	--	--	--	--	--

- Instructions* –
- (1) All Questions are *Compulsory*.
 - (2) Answer each next main Question on a new page.
 - (3) Illustrate your answers with neat sketches wherever necessary.
 - (4) Figures to the right indicate full marks.
 - (5) Assume suitable data, if necessary.
 - (6) Use of Non-programmable Electronic Pocket Calculator is permissible.
 - (7) Mobile Phone, Pager and any other Electronic Communication devices are not permissible in Examination Hall.

Marks

- 1. a) Attempt any THREE of the following: **12****
- (i) Draw the format of PSW. Explain the function of each bit.
 - (ii) List various branching instructions in micorcontroller 8051.
 - (iii) State various software tools available in IDE. Explain any one in brief.
 - (iv) What is deadlock? How can it be prevented?

P.T.O.

- b) **Attempt any ONE of the following:** **6**
- (i) Write 8051 program in assembly or C to send message 'INDIA' serially. Assume baud rate as 9600 and crystal frequency as 11.0952 MHz.
 - (ii) Draw the labelled diagram to interface stepper motor to port 1 of 8051. Write assembly or 'C' language program to rotate the motor in clockwise direction continuously.
2. **Attempt any FOUR of the following:** **16**
- a) State the salient features of microcontroller 8051.
 - b) State various addressing modes available in 8051, with two examples each.
 - c) List the alternate functions of 8051 port 3 pins. Also write the instruction to set all the port 1 pins as input.
 - d) Draw the labelled diagram to interface 16×2 LCD to microcontroller 8051.
 - e) State various advantages and disadvantages of embedded system.
 - f) What is task in an embedded system? What are various states of a task?
3. **Attempt any FOUR of the following:** **16**
- a) Draw and explain the RAM structure of 8051.
 - b) Describe any four assembler directives used in assembly language programming.
 - c) Draw the structure of port 0 of 8051. Also state the need of pull up resistors.

- d) Draw the labelled diagram to interface switch to P1.0 and seven segment display to port 2 of 8051.
- e) Explain the terms:
 - (i) Device driver
 - (ii) In circuit imulator
- f) What is task synchronization? How is it achieved?

4. a) **Attempt any THREE of the following:** **12**

- (i) Explain various power saving modes of microcontroller 8051.
- (ii) Explain the following 8051 instructions:
 - 1) SETB C
 - 2) SWAP A
 - 3) MOV 80h, 90h
 - 4) MUL AB
- (iii) Write a program in assambly language or C to generate square wave of 10 KHz on pin P2.7 of 8051 using timer 0.
- (iv) Draw labelled diagram to interface analog to digital converter ADC0808 to 8051.

b) **Attempt any ONE of the following:** **6**

- (i) Draw the block diagram of embedded system. Explain various hardware units.
- (ii) Explain the features of RTOS. State how it differs from general operating system.

5. Attempt any FOUR of the following:**16**

- a) Draw the format of TMOD SFR. Explain the function of each bit.
- b) Explain step by step procedure to execute a program using any cross compiler like KEIL.
- c) Draw the format of IE SFR. Explain the function of each bit. Write an instruction to enable only timer interrupt.
- d) Draw the diagram to interface D to A converter DAC 0808 to 8051. Write the program in assembly or C to generate ramp wave.
- e) State various steps in software development cycle of an embedded system.
- f) What is intertask communication? State various mechanisms to achieve it.

6. Attempt any FOUR of the following:**16**

- a) State various interrupts available in 8051 alongwith their priority and vector locations. Also list various SFRS associated with interrupt related operation.
 - b) Write a program using assembly language or 'C' to read data from port 0 and port 1. Multiply the data received send the result on port 2 and port 3 respectively.
 - c) Write a program to toggle the LED connected to P1.7 on every occurrence of external interrupt INTO.
 - d) Draw labelled diagram to interface 4×4 keyboard to 8051.
 - e) Explain in brief:
 - (i) Device programmer
 - (ii) Target board
 - f) Describe starvation with example.
-