

(ISO/IEC - 27001 - 2005 Certified) WINTER- 15 EXAMINATION Model Answer

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Important Instructions to examiners:

- 1) The answers should be examined by key words and not as word-to-word as given in the Model answer scheme.
- 2) The model answer and the answer written by candidate may vary but the examiner may try To assess the understanding level of the candidate.
- 3) The language errors such as grammatical, spelling errors should not be given more Importance (Not applicable for subject English and Communication Skills.
- 4) While assessing figures, examiner may give credit for principal components indicated in the Figure. The figures drawn by candidate and model answer may vary. The examiner may give credit for any Equivalent figure drawn.
- 5) Credits may be given step wise for numerical problems. In some cases, the assumed constant Values may vary and there may be some difference in the candidate's answers and model answer.
- 6) In case of some questions credit may be given by judgment on part of examiner of relevant answer based on candidate's understanding.
- 7) For programming language papers, credit may be given to any other program based on equivalent concept.

Q1. Attempt any TEN:

20M

- a. Convert following binary numbers to decimal:
- 1. 101011

2.110011

Ans:

01M each

1.
$$(101011)_2$$

$$= 1*25+0*24+1*23+0*22+1*21+1*20$$

$$= 32+0+8+0+2+1$$

$$= (43)10$$
9011)₂

2. **(110011)**₂

$$= 1*25+1*24+0*23+0*22+1*21+1*20$$

$$= 32+16+0+0+2+1$$

$$= (51)10$$

b. Convert the following hexadecimal numbers to decimal:

1. 2CH

2.A9DH

Ans:

01M each

1.
$$(2C)_{16}$$

$$= 2*16^{1} + 12*16^{0}$$
$$= 32 + 12$$

$$=(44)_{10}$$



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2.(A9D)₁₆

$$= 10*16^{2} + 9*16^{1} + 13*16^{0}$$
$$= 2560 + 144 + 13$$
$$= (2717)_{10}$$

c. Convert the following decimal numbers to octal:

1. 20

2.44

Ans:

01M each

d. Draw symbol and truth table of :

1. AND gate

2. NOR gate

Ans:-

The AND Gate

Note: Consideration should be given to 3 i/p gate symbols and corresponding truth table.

01M each

- The AND gate has two inputs and one output.
- · Output is true only if ALL inputs are true

nj	put	Output
0	0	0
0	1	0
1	Û	0
1	1	1

NOR gate

_			
	Α	В	Output
ſ	0	0	1
Γ	0	1	0
	1	0	0
Γ	1	1	0



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e. State commutative and associative laws.

Ans: 01M each

COMMUTATIVE LAW:-

$$A+B=B+A$$

$$A*B=B*A$$

ASSOCIATIVE LAWS:-

$$(A+B)+C = A+(B+C)$$

 $(A*B)*C = A*(B*C)$

f. Prove : $A(1 + \bar{A}) = A$

Ans:-

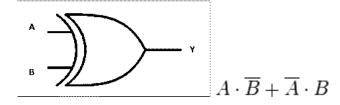
A (1+
$$\bar{A}$$
)= A
$$= (A+A\bar{A})$$

$$= (A+0)$$
=A

g. Draw the symbol and write logical equation of output for 'EX-OR' and 'EX-NOR' gates.

Ans:- 01M each

EX-OR GATE:-



EX-NOR GATE:-

$$A \longrightarrow out \\ A \cdot B + \overline{A} \cdot \overline{B}$$



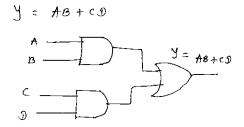
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h. Implement given logical equation using logic gates - Y = AB + CD

Ans:-

Logical equation using logic gates - Y = AB + CD



i. Convert given SOP equation in standard SOP equation :

$$Y = \overline{A}BC + B\overline{C} + AC$$

Ans:-

$$Y = \overline{A}BC + B\overline{C} + AC$$

02M

$$Y = \overline{ABC} + B\overline{C} + AC$$
 $Y = \overline{ABC} + B\overline{C} (A+\overline{A}) + AC (B+\overline{B})$
 $Y = \overline{ABC} + AB\overline{C} + \overline{ABC} + ABC + ABC$
 $Y = \overline{ABC} + AB\overline{C} + \overline{ABC} + ABC + ABC$

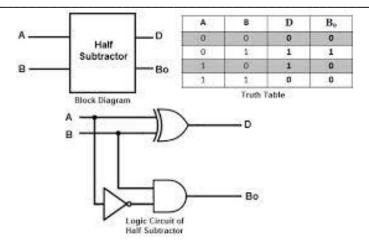
j. Draw the logic diagram of half subtractor and write its truth table.

Ans:- (Diagram-01M,Truth Table-01M)



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k. Define 1. Mux

2.De-Mux

Ans:-

1. <u>MUX:-</u> 01M

MUX-In electronics, a **multiplexer** (or **mux**) is a device that selects one of several analog or digital input signals and forwards the selected input into a single line.

2. <u>DE-MUX:-</u> 01M

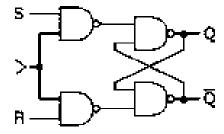
DEMUX-A de-multiplexer is a circuit with one input and many outputs. By applying control signal, we can forward the input to any one of the selected outputs.

1. Draw the diagram of one bit memory cell using NAND gates only.

Ans:- One bit memory cell using NAND gates

02M

Note: Circuit diagram of any other flip - flop should also be considered



m. State drawback of S-R flip-flop. How is it overcome?

Ans:-



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Drawback of S-R flip-flop:

01M

The output of an S-R ("set-reset") flip-flop is undefined when both inputs are high at the clock pulse. This is usually undesirable and is probably the "drawback"

It overcomes by using J-K flip-flop.

01M

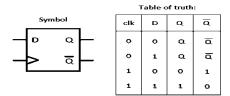
n. Draw the symbol of D flip-flop and write its truth table.

Ans:-

(Symbol-01M,Truth Table-01M)

<u>Note: Similarly, weightage should be given to negative clock or edge triggered clock</u> signal(positive or negative) with suitable modification in the symbol and truth table.





Q.2) Attempt any **FOUR**:

16M

a) Perform following binary operations:

1.1011

2, 1101

* 101

-110

(Using 2's Complement method)

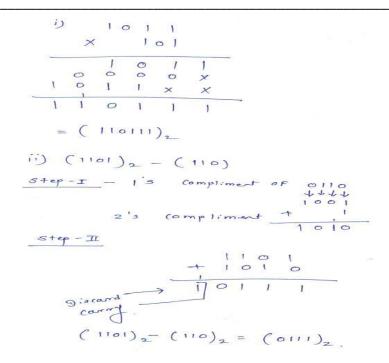
Ans: 02M each



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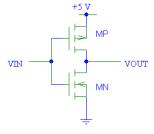
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b) Draw the circuit diagram of CMOS inverter. Explain its operation.

Ans:

Circuit diagram:-



Operation:- 02M

A CMOS inverter contains a PMOS and a NMOS transistor connected at the drain and gate terminals, a supply voltage VDD at the PMOS source terminal, and a ground connected at the NMOS source terminal, were VIN is connected to the gate terminals and VOUT is connected to the drain terminals. (See diagram). It is important to notice that the CMOS does not contain any resistors, which makes it more power efficient that a regular resistor-MOSFET inverter. As the voltage at the input of the CMOS device varies between 0 and 5 volts, the state of the NMOS and PMOS varies accordingly. If we model each transistor as a simple switch activated by VIN, the inverter's operations can be seen very easily:

When VIN is low, the NMOS is "off", while the PMOS stays "on": instantly charging VOUT to logic high. When Vin is high, the NMOS is "on and the PMOS is "off": draining the voltage at VOUT to logic low.



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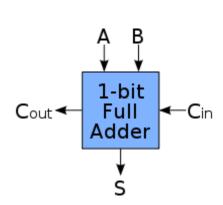
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c) Design full adder using K-map technique.

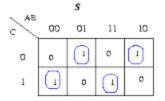
Ans:-

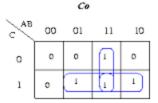
Full adder:-

A full adder is a combinational logic circuit that performs sum of three input bits. This circuit has three inputs and two outputs.



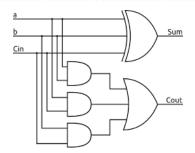
Input			Out	put
Α	В	Cin	Sum	Carry
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1





$$S = A \oplus B \oplus Cin$$

$$Cout = A \cdot B + A \cdot Cin + B \cdot Cin$$



d) Draw the logical diagram of clocked S-R flip-flop using NAND gate only. Write its truth table.

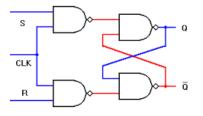
Ans:-

Logical Diagram:- 02M



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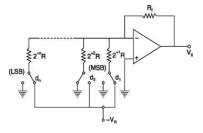
Truth Table:-

Inputs			Output	State
Clock	S	R	Qn=1	
Х	0	0	No Change (Qn)	Previous output
0	х	х	No Change (Qn)	Previous output
7	0	0	No Change (Qn)	Previous output
7	0	1	0	Reset
7	1	0	1	Set
7	1	1	?	Forbidden

e) With the help of circuit diagram, describe the operation of weighted resistor DAC.

Ans:-

Diagram: 02M



Operation: 02M

- Fig. above shows logic circuit of binary weighted resistor type DAC.
- It uses a network of binary weighted resistor and op-amp summing amplifier.
- The resistors are $2^1 R=2R$, $2^2 R=4R$,.... $2^n R$ are from the network of binary weighted resistors.
- There is n. number of electronically controlled switches used one per digit bit.



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- They are SPDT type switches.
- The required output voltage equation
- $V_0 = V_R (d_1 2^{-1} + d_2 2^{-2} + \dots + d_n 2^{-n})$

f) Compare EPROM and FLASH memory.

Ans:- (Any Four Point)

01M each

EPROM	FLASH
1. Can be erased only byte by byte	Can be erased only block by block by giving
by giving electrical pulses.	electrical pulses
2. Byte programmable	Block programmable
3. Cost is more	Cost is less
4. Speed is less than flash memory	Speed is greater than EPROM memory
5. Life time is greater than flash	Life time is less than EPROM
memory	

Q3. Attempt any **FOUR**:

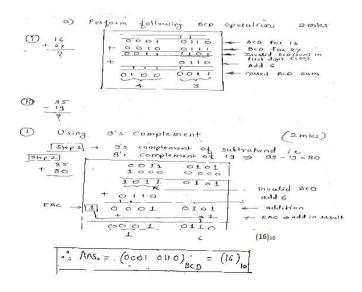
16M

a) Perform following BCD Operations:

1) 16 2) 35 + 27 - 19

Ans:-

02M Each

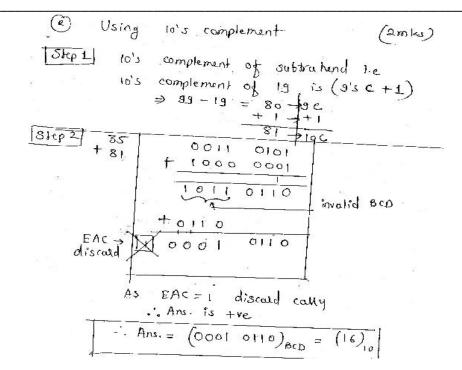




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b) State and prove De-Morgan's theorems.

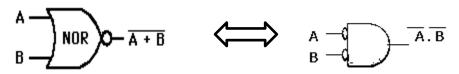
Ans:-

a. <u>De Morgan's First Theorem</u>:-

 $A+B=\overline{A}.\overline{B}$

Statement 1M

It states that the complement of sum equals the product of the complements.



[NOR gates is equivalent to bubbled AND gate]



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Verification of De Morgan's first law:-

Truth Table 1M

A	В	A+B	A+B	Ā	B	$\overline{A}.\overline{B}$
0	0	0	1	1	1	1
0	1	1	0	1	0	0
1	0	1	0	0	1	
1	1	1	$\sqrt{0}$	0	0	0

The value of $\overline{A+B}$ in the column 4 is the same as that of \overline{A} . \overline{B} in the column 7 for each of the possible combinations of the variables A & B.

b. De Morgan's Second Theorem:-

$$\overline{\mathbf{A}.\mathbf{B}} = \overline{\mathbf{A}} + \overline{\mathbf{B}}$$

Statement 1M

It states that the complement of product equals the sum of the complements.



[NAND gats is equivalent to bubbled OR gate]

Verification of De Morgan's Second law:-

Truth Table 1M

A	В	$\overline{A.B}$	Ā	B	$A + \overline{B}$
0	0	1	1	1	1
0	1	1	1	0	1
1	0	1	0	1	1
1	1	0 /	0	0	0 /
-					

The value of $\overline{A.B}$ in the column 3 is the same as that of $\overline{A}+\overline{B}$ in the column 6 for each possible combinations of the variables A & B.

c) Simplify given SOP equation using K-Map technique -

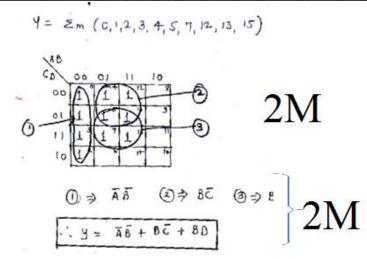
$$Y = \sum m (0,1,2,3,4,5,7,12,13,15)$$

Ans:-



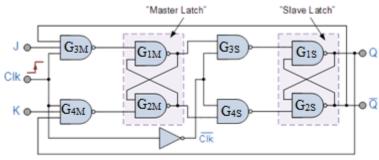
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d) Draw the circuit diagram of master-slave J-K flip-flop using NAND gates and explain its operation. Ans:-

Diagram:- 02M



Working: 02M

When CLK = 1, the first flip flop is enabled and the outputs $Q_m \& Q_m$ respond to the inputs J & K according to truth table.

At this time, the second flip-flop is inhibited because its clock is low ($\overline{CLK}=0$). When clock ($\overline{CLK}=0$, $\overline{CLK}=1$) goes low, the first flip-flop is inhibited and the second flip-flop is enabled, because now its clock is High ($\overline{CLK}=1$) ... The output Q & \overline{Q} follow the outputs $Q_m \& \overline{Q_m}$ respectively.

Since the second flip flop simply follows the first one it is referred to as the slave & the first one as the master. Hence this configuration is known as MS JK FF.

In this circuit the inputs to the G_{3M} & G_{4M} do not change during the clock pulse therefore the race – around condition does not exist.

e) Draw the block diagram of single slope ADC. State its disadvantage.

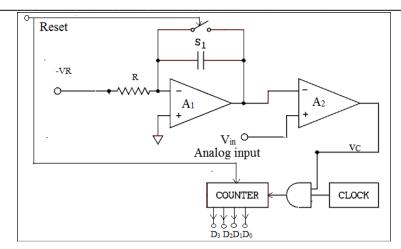
Ans:-

Diagram:- 02M



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Digital Output

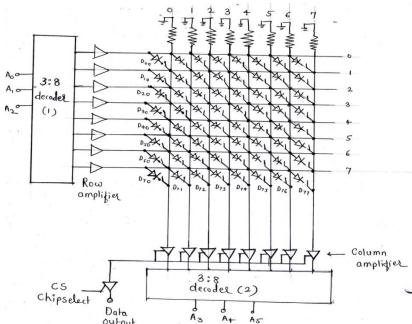
Disadvantages: (Any 2)

01M Each

- 1) Slow conversion time.
- 2) Any change in RC time constant &CLK frequency will procedure a change in binary equivalent of analog voltage.
- 3) Susceptibility to noise & also changes in component values due to temperature change.
- 4) If the i/p voltage is high, the number of pulses will be more leading to long conversion time.

f) Draw organization of 8*8 memory and label it. Ans:

Diagram:- 04M

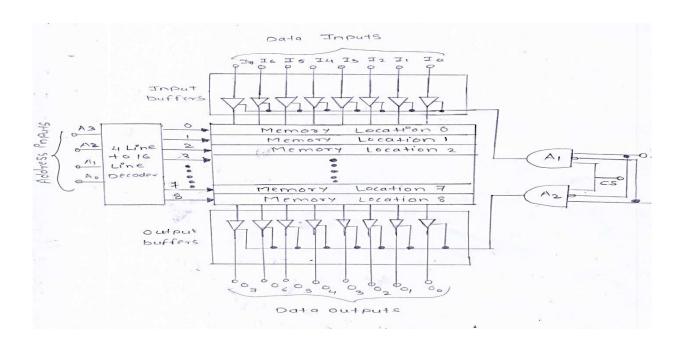




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<u>OR</u>

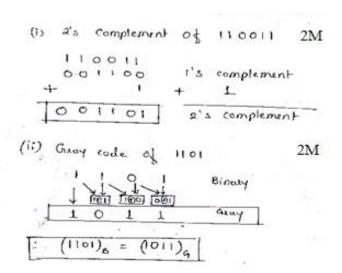


Q4. Attempt any FOUR:

16M

- a) Obtain:
 - 1) 2's Complement of 110011
 - **2)** Gray code of 1101

Ans:





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b) Compare TTL and CMOS logic families.

Ans: (any four)

01M each

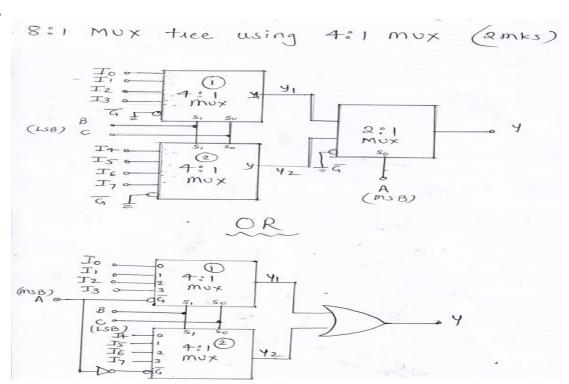
SR.NO.	TTL	CMOS
1.	Transistor – transistor logic.	Complementary metal oxide
		semiconductor field effect transistor.
2.	Fan out = 10	Fan out $= 50$
3.	Power dissipation 10mw per gate	Power dissipation 0.0125mw per gate
	(High).	(Low).
4.	Available functions very high.	Available functions high.
5.	Propogation delay 10ns.	Propogation delay 70ns.
6.	Noise Margin 0.4v.	Noise Margin o.45 V _{DD} .
7.	Figure of merit 100 pJ.	Figure of merit 0.7 pJ.

c) Draw and write truth table of 8:1 MUX tree using 4:1 MUX.

Ans:

(Diagram-02M, Truth Table-02M)

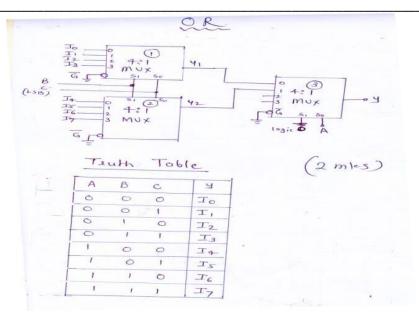
Diagram:-





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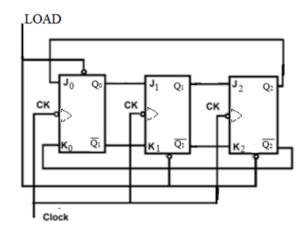
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d) Describe application of shift register as ring counter.

Ans: <u>Diagram:-</u>

(Diagram 02M, explanation 02M)



Output of FF₂ connected to inputs of FF₀

i.e. Q_2 is connected to J_0

 \overline{Q}_2 is connected to k_0

P_R input of FF₀& clear inputs of FF₁ & FF₂ are connected to load line.

Operation:

> Initially load is connected to logic 0.

 \therefore Q₀ becomes 1

 $Q_1 = 0$



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 $Q_2 = 0$

 $Q_2Q_1Q_0 = 001$

Now connect load to logic 1, Now the clock signal is applied to all the flip flops simultaneously.

> 1st Clock pulse

As soon as 1^{st} falling edge of the clock hits, only FF_1 will be set because $Q_0 = J_0 = 1$

FF₀ will reset because Q₂=J₀=0

There is no change in Q_2

.. o/p after 1st clock pulse

 $Q_2Q_1Q_0 = 010$

➤ 2nd Clock pulse

$$Q_2Q_1Q_0 = 100$$

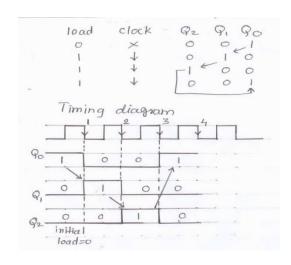
> 3rd Clock pulse

 $Q_2Q_1Q_0 = 001$

Number of Outputs

The number of outputs states for a ring counter will always be equal to the number of flip-flops

 \therefore For 3 bit ring counter no. of states = 3



e) Draw the block diagram of SAR ADC and write its operation in brief.

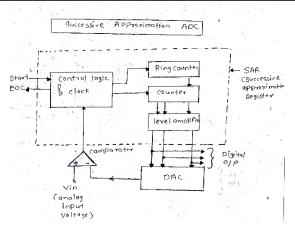
Ans:

Diagram:- 02M



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Working:- 02M

The counter is first reset to all 0s and then MSB is set. Then the SAR waits for a signal from comparator indicating whether the DAC output is greater or less than the analog input voltage. If the comparator output is high, then the DAC output is less than V_{in} and SAR will keep the MSB set. If the comparator output is low, then the DAC output is greater than V_{in} and SAR will reset the MSB. SAR will set the next MSB on the next clock pulse. It will keep or reset this bit depending on the output from the comparator. This process is repeated down to the LSB and at this time the desired number is in the counter since the conversion involves operating on a one bit or one FF at a time beginning with the MSB, the ring counter is used to select MSB or FF. The SAR keeps a bit if the D/A output is less than V_{in} and reset a bit if the D/A output is greater than V_{in} only one clock pulse is needed for each such bit.

Thus this method is the process of approximating the analog voltage by trying a 1-bit at a time beginning with the MSB. This conversion also called as serial conversion

f) Compare:

- i. Static and dynamic memory (two points)
- ii. Volatile and non-volatile memory (two points)

Ans:

1) Static and Dynamic memory:- (Any two point)

01M each

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SR. NO.	PARAMETER	STATIC RAM	DYNAMIC RAM
1.	Components	Flip-flops, using bipolar or MOS transistors are used as basic memory cell.	Flip flops using MOS transistors& parasitic capacitance are used.
2.	Refreshing	Not required Required as charge leaks	
3.	Speed	Access time is less hence these are faster memories.	Access time is more hence these are slower memories.



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		1	
4.	Power	More	Less
	Consumption		
5.	Space	A Static RAM possesses more	A Dynamic RAM possesses less
		space in the chip than Dynamic	space than a static RAM.
		RAM.	1
6.	Cost	More expensive	Less expensive.
7.	Storage Capacity	Less	High
8.	No. of Components	More	Less
	per cell		
9.	Bit Stored	In the form of voltage.	In the form of charges.
10.	Application	Used in cars, household	Used for computer memory.
		appliances, handheld electronic	
		devices.	

2) Volatile and Non-volatile memory:-(Any two points)

01M each

Parameter	Volatile	Non-Volatile	
1. Definition	Information stored is lost if power is	Information stored is not lost even if	
	turned off	power goes off	
2. Classification	All RAM's	ROM's, EPROM's	
3. Effect of	Stored information is retained only as	No effect of power on stored	
power	long as power is ON	information	
4. Application	For temporary storage of data	For permanent storage of data	
5. Devices used	Volatile memory devices are mainly solid	Non-volatile memory can be solid state,	
	state devices	magnetic or optical	
6. Speed	Volatile memory is very fast in data	Non-volatile memory is slow in data	
	processing	processing as compared to volatile	

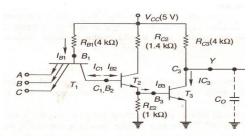
Q5.Attempt any FOUR:

16M

a) Draw TTL NAND gate and write its truth table.

Ans:-

Diagram:-





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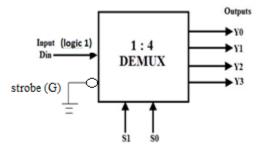
Truth Table:-

A	В	Y=A.B
0	0	1
0	1	1
1	0	1
1	1	0

b)How is De-Mux used as Decoder? Write its truth table of 3:8 decoders. Ans:-

De-Mux used as Decoder:-

02M



- One of the applications of a De-Mux is that it can be used as a decoder.
- Let us see how to operate a 1:4 De-Mux as a 2:4 Decoder.
- The connections are to be made as shown in the figure above.
- The data input Din is connected to logic 1 permanently. The two select (lines) inputs S_1 , S_0 will act as the 2 input lines of the decoder & Y_0 - Y_3 are the 4 output lines of the decoder.

Truth table of 3:8 decoder:-

02M

G	S_0	S_1	S_2	$\mathbf{Y_0}$	\mathbf{Y}_{1}	\mathbf{Y}_2	\mathbf{Y}_3	Y_4	Y_5	$\mathbf{Y_6}$	\mathbf{Y}_{7}
0	0	0	0	1	0	0	0	0	0	0	0
0	0	0	1	0	1	0	0	0	0	0	0
0	0	1	0	0	0	1	0	0	0	0	0
0	0	1	1	0	0	0	1	0	0	0	0
0	1	0	0	0	0	0	0	1	0	0	0
0	1	0	1	0	0	0	0	0	1	0	0
0	1	1	0	0	0	0	0	0	0	1	0
0	1	1	1	0	0	0	0	0	0	0	1

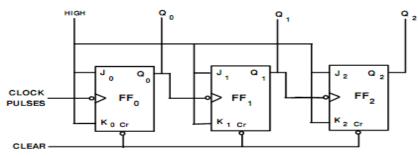


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c)Draw the diagram of 3 bit ripple counter and write its operation. Ans:-

Diagram:-



Operation:- 02M

It shows a logic diagram of a 3-bit binary (ripple or asynchronous) counter using four 3 J-K M-S flip-flops. This circuit can count the number of clock pulses applied at the clock input of the flip flop. J & K inputs of all the flip-flops are tied together and held at logic 1 by connecting them to + Vcc supply to give a toggle (T) flip-flops. All the flip-flops are negative-edge triggered and they are provided with inverted preset and clear inputs, and these are active low. In this case, each flip-flop changes its state when a negative clock pulse occurs. The flip-flop FF₁ has to change the state before it can trigger the flip-flops is like a ripple on water this causes overall delay due to propagation which increases with increase in the number of flip-flops used. Flip-flops FF₁ is LSB counter, while flip-flop FF₃ is the MSB counter.

Initially clear=0

All the flip flop will be in reset condition that is $Q_2Q_1Q_0=000$

On the 1st negative going clock edge:

- As soon as the 1^{st} falling edge of the clock is given to FF0 it will toggle as $Q_0=1$.
- Q_0 is connected to clock input of FF1, it is treated as positive clock edge by FF1. So there is no change in output of FF1, So $Q_2Q_1Q_0$ =001
- At the 2^{nd} falling edge of the clock FF0 toggles again & Q_0 =0, these change in Q0 act as negative clock edge of FF1, So it will toggle, Hence $Q_2Q_1Q_0$ =010
- At the 3^{rd} falling edge of the clock FF0 toggles again & then output of the counter will be $Q_2Q_1Q_0$ =011.
- Similarly after the occurrence of each negative edge the output of respective flip flop toggles & then this operation will repeat till the 7th clock pules and the counter will reset to 000.



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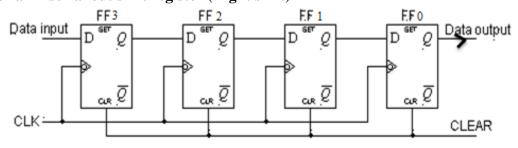
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d) Draw logic diagram of 4bit serial-in serial-out shift register and its output waveform.

Ans:-

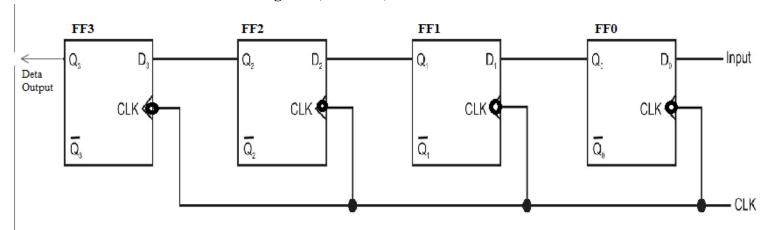
Diagram:-4 bit Serial in serial out shift register (Right shift)

02M



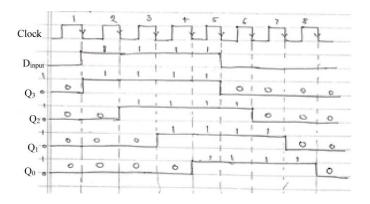
<u>OR</u>

4 bit Serial in serial out shift register (Left shift)



Waveform:- Right shift

02M



OR

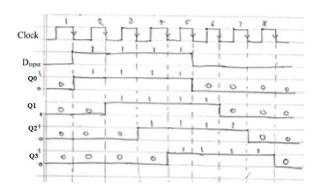


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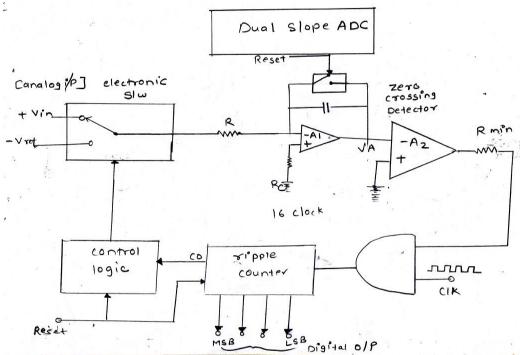
Waveform :- left shift



$e) \ \ Describe \ the \ working \ principle \ of \ dual \ slope \ ADC \ with \ its \ block \ diagram.$

Ans:-

Diagram:- 02M

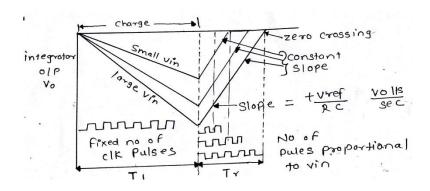




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Waveform:- (optional)



Working:- 02M

The DC voltage to be converted by the dual slope converted by the slope converter ,Vin is fed to an integrator, which produces a ramp waveform output. The ramp signal starts at zero & increases for a fixed time interval, T1 equal to maximum count of the counter by the clock frequency. An 8 bit counter operating at 1 MHZ would there by cause T1 to be 8 μ s. The slope of the ramp is proportional to the magnitude of V_{in} . At this end of the interval T1. The carry-out (C0) bit of the ripple counter causes the switches to move the $-V_{ref}$ position. In this position a constant current source ($-V_{ref}/R$) begins to discharge capacitor C. The ripple counter is reset to zero when there is Co. The count continues until the zero crossing detector switches state as a result of capacitor C being discharge. The counter is stopped by the zero crossing detector & the resultant count is proportional to the input voltage.

$$V_{in} = V_{ref} (tr / T_1)$$

f) Explain classification of memories. What is flash memory? Ans:-

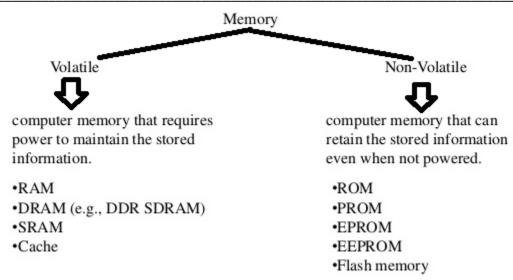
Classifications:- 02M

• Various memory devices can be classified on the basis of their principal of operation, physical characteristics, mode of access, technology used for fabrication.



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Flash Memory:- 02M

- Flash memory is non-volatile RAM memory that can be electrically erased and reprogrammed.
- Flash memory can be written to in block size rather than bytes, it is eaiser to update it.
- Due to this, the flash memories are faster than EEPROMS which erase and write new data of byte level.
- This type of memory has been named as `flash memory ` because a large block of memory could be erased at one time, i.e in a single action or `flash`.
- Important features are high speed, low operating voltage low power consumption.
- Typically applications areas are digital camera's embedded controllers, cellular phones etc.

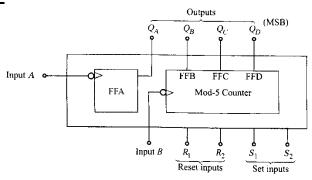
Q6. Attempt any <u>TWO</u>:

16M

a)Draw internal block schematic of 7490 decade counter. Describe its operation . Draw output waveform. Ans:-

Block Schematic of 7490:-

03M



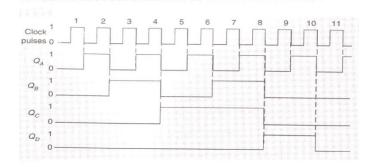


Output waveform:-

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Counter state FLIP-FLOP outputs Q_D Q_B 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0



Operation:-

0

Figure shows internal schematic of 7490 decade counter. It consist of four flip-flops internally connected to provide a mod-2 counter and a mod-5 counter. The mod-2 and mod-5 counters can be used independently or in combination. Flip flop FFA operates as mod-2 counter whereas the combination of flip-flop FFB, FFC and FFD form a mod-5 counter. There are two reset inputs R1 & R2 both of each are to be connected to logic 1 for clearing all the flip flops .the two set inputs s1 and s2 when connected to logic 1 are used for sitting the counter to 1001.

b) Identify function of following IC numbers:

i) 74244

ii) 74245

iii) 74151

iv) 74155

Describe any two of the above IC with its truth table.

Ans:-

Identification of IC's:-

01M each

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03M

- 1. 74244:- Unidirectional Buffer/Octal Tri-state Buffer/
- 2. 74245:-Bidirectional Buffer/Tri-state Octal Bidirectional Buffer



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3. 74151:-Multiplexer(8:1 MUX)

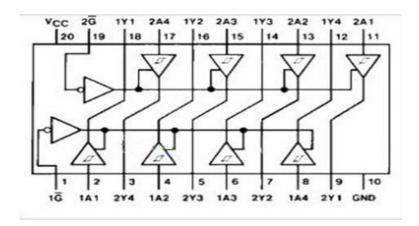
4. 74155:-De-Multiplexer(Dual 1:4 DEMUX)

Note:-Any two of IC can be explained

1) IC 74244(Octal tri-state buffer/ line driver)

Internal diagram of IC 74244

02 M each



Truth table:-

Each buffer/ driver							
Inj	put	output					
G	A	Y					
0	0	0					
0	1	1					
1	X	Hi-Z					

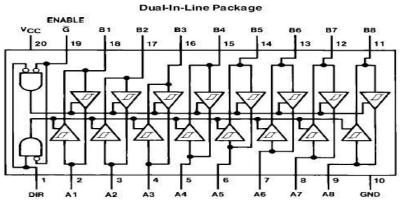
- 1. IC 74244 is an octal tri-state unidirectional buffer. It consists of 8 unidirectional buffers as shown in the fig.
- 2. The input pins are labeled 1A1 -1A4 and 2A1 to 2A4 & corresponding output, pins are labeled 1y1 to 1y4 respectively.
- 3. 1G & 2G are active low enable inputs. If there lines are at logic 1,then all the outputs go into high impedance state.
- **4.** This 8 bit IC can be functionally split into two 4-bit sections, so that they could be operated together or separately to drive one 8-bit bus or 2 separate 4 bit buses.

2) IC 74245 [Tristate octal bidirectional buffer]



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Order Number 54LS245DMQB, 54LS245FMQB, 54LS245LMQB, DM54LS245J, DM54LS245W, DM74LS245WM or DM74LS245N See NS Package Number E20A, J20A, M20B, N20A or W20A

TL/F/6413-1

Function Table:

Enable a	Direction Control (DIR)	Operation
1	X	Isolation
0	0	B data to A bus
0	1	A data to B bus

- IC 74245 is a bidirectional octal buffer. It is used for asynchronous two way communication between data buses.
- The enable input $\overline{(G)}$ can be used to disable the device so that the buses are effectively isolated.
- The IC consists of 8-bidirectional buffers.
- The enable input(\overline{G}) is an active low input when $G = \overline{0}$ buffer operates normally & allows data transfer from A to B or B to A, depending on the status of direction control input(DIR).
- When $\overline{G} = 1$, buffer goes into isolation mode.

3)IC 74151(Muliplexer)

Internal diagram of IC 74151

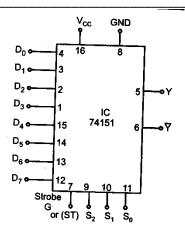
- 1. The IC 74151 is a 8 input (8:1) MUX IC from TTL family.
- 2. It is realized by using 8 & AND gates
- 3. Figure shows logic pin diagram of 74151
- 4. It has 8 data inputs, 3 data select lines and one strobe input G.
- **5.** The operation of IC 74151 in the given truth table.





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Truth Table for IC 74151

7 Table 101 1C /4151								
Strobe	<u> </u>	Select inpu	Outputs					
G	S ₂	S ₁	S ₀	Y	Y			
0	0	0	0	D_0	$\overline{D_0}$			
0	0	0	1	D ₁	$\frac{D_0}{\overline{D_1}}$			
0	0	1	0	D_2	<u> </u>			
0	0	1	1	D_3	$\overline{D_2}$ $\overline{D_3}$			
0	1	0	0	D ₄	$\frac{D_3}{D_4}$			
0	1	0	1	D ₅	$\frac{D_4}{D_5}$			
0	1	1	0.	D_6	$\frac{D_5}{D_6}$			
0	1	1	1	D_7	$\frac{D_6}{D_7}$			
1	X	×	×	0				

4) IC 74155(Demuliplexer)

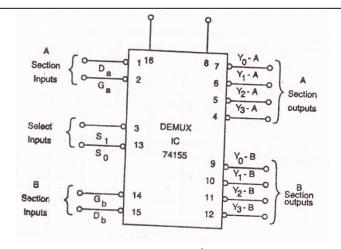
Internal diagram of IC 74155

- 1. The pin diagram of dual 1:4 demultiplexer IC 74155 is shown in the figure
- 2. It consist of two sections A & B with independent data D input, strobe (G) & data outputs $(Y_0Y_1Y_2Y_3)$
- 3. There is common set of select lines $S_1 \& S_0$ for both the sections and therefor to be selected in parallel.



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Truth Table for Section A of IC 74155

	Select	Inputs		Outputs				
S ₁	S ₀	G _a	Da	Y _{0-A}	· Y _{1-A}	Y _{2-A}	Y _{3-A}	
×	×	1	×	1	1	1	1	
×	×	×	1	1	1	1	1	
0	0	0	0	0	1	1	1	
0	1	0	0	1	0	1	1	
1	0.	0	0	1	1	0	ĺ	
1	1	0	1	1	i	i	l o	

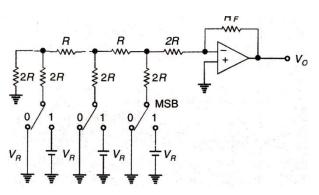
Table 3.19: Truth Table for Section B of IC 74155

	Select 1	Inputs		Outputs				
S_1	S ₀	G _b	D _b	Y _{0 - B}	Y _{1-B}	Y _{2-B}	Y ₃₋₈	
×	×	1	×	1	1	1	1	
×	×	×	1	1	1	1	1	
0	0	0	0	0	1 1	1	1	
0	1	0	0	1	0	1	1	
1	0	0	0	1	1	0	1	
1	1 1	0	1	1	ī	i	0	

c) Draw the diagram of 3 bit R-2R ladder DAC. Derive the mathematical expression for digital input 101.

Ans:

Diagram:-



3 bit R-2R ladder network DAC

04M



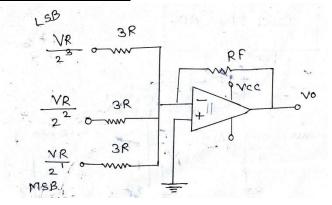
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Mathematical derivation for Digital input 101:-

04M



Equivalent 3 bit R-2R DAC

Where VR is the reference voltage

RF is the feedback resistor

3R is equivalent input resistance in each case

$$V_{0} = \frac{RF}{3R} \frac{VR}{2^{3}} \frac{b_{0} + RF}{3R} \frac{VR}{2^{2}} \frac{b_{1}}{3R} \frac{VR}{2^{1}} \frac{b_{2}}{3R}$$

$$V_{0} = -\frac{RF}{3R} \frac{VR}{2^{3}} \left[b_{0} + 2b_{1} + 4b_{2} \right]$$

$$= g_{wen}^{2} \frac{VR}{2^{3}} \left[b_{0} + 2b_{1} + 4b_{2} \right]$$

$$V_{0} = -\frac{RF}{3R} \frac{VR}{2^{3}} \left[1 + 0 + 4 \right]$$

$$V_{0} = 5 \left[\frac{-RF}{3R} \frac{VR}{2^{3}} \right]$$